

# Björn Rave

Full-Stack Developer



Hamburg



<https://github.com/BjoernRave>



<https://www.linkedin.com/in/bjoern-rave>



## Skills

React.js

Expert

JavaScript

Expert

Next.js

Expert

CSS

Expert

GraphQL

Advanced

Typescript

Advanced

Node.js

Advanced

Styled-Components

Advanced

Jest

Advanced

Docker

Intermediate

MongoDB

Intermediate

PostgreSQL

Intermediate

PHP

Intermediate

Webpack

Intermediate

ElasticSearch

Beginner



## Languages

Deutsch

Native Speaker

Englisch

Full Professional

Spanish

Limited Working

French

Limited Working



## Work



**Bjoern Rave Websites**

Freelance Full-Stack Developer

31.10.2020— now



**Turtle**

Full Stack Engineer I worked for the McMaster University on different projects in the health sector

31.10.2019— 31.10.2020



**Hosco**

Full Stack Engineer

I worked as a Full-Stack Developer on improving the platform, implementing new features and fixing bugs.

31.10.2018— 31.07.2019

## Projects



### WES Energy (Commission)

01.11.2022— now

I created an internal tool used for the management of different regenerative energy production plants. (Wind,Solar,Biogas)



### Healyzer (Commission)

01.07.2022— now

A B2B service allowing companies to easily test for COVID with PCR tests.



### Corona Freepass - Hamburg Access Technologies HAT GmbH (Commission)

31.03.2021— now

A booking platform for COVID tests, used by testing stations all over germany, as well as a management tool for the whole process of testing people for COVID.



### Adalab - Landing page for AI Startup (Commission)

31.05.2021— 31.07.2021

I created a landing page for Adalab, newly founded AI-focussed startup from Hamburg



### 10fastfingers (Commission)

01.12.2020— 15.07.2021

I worked on the next version for on of the most popular typing test/speed websites



### Mental Royale (Commission)

01.09.2020— 04.08.2021

A browser game, where you need to solve simple arithmetic tasks against other people.

### McMaster University (Commission)

01.10.2019— 31.08.2020

I worked for the medical faculty of this Canadian university on different projects. On the one hand side different websites for medical assessments and on the other side a compendium for scientific papers related to this faculty.



### Speakeroo (Personal)

01.02.2020— 30.11.2021

Speakeroo is a service to convert blog posts into podcasts.



### Inventhora (Personal)

31.10.2019— now

Inventhora is an inventory management system as a service.



### Plezzles (Personal)

28.02.2019— 01.12.2020

Plezzles is a platform for people to share and find their unique spots in their neighborhood or from their hiking trip. It is also a way to find whats going on around them through events and communities



### CrowdVoteCrypto (Personal)

30.04.2018— 30.09.2018

I build a price analysis tracking website for cryptocurrencies from scratch. It offers various crowdsourcing features, like a vote system, to estimate the price of a specific crypto-coin. Also you have a group chat for every coin and you can assign voteable tags to each coin



### Splitterz - Mobile game for Android created with Unity3D (Personal)

31.05.2017— 28.02.2018

Splitterz is a little mobile game created with Unity3D and C# and published on the Google Play Store. The goal is to fill the board with color by placing the slicer and avoiding the enemies.